



crab 3.0

statistics.

Statistics, or Stats, are modifiers that affect a Toon's gameplay elements. Every Toon has 6 stats: Health, Skill Check, Movement Speed, Stamina, Stealth, and Extraction Speed. All stats except Health are ranked in Stars. 5 Stats hold the highest Stat value, and 1 Star Stats hold the lowest. The more Stars the Stat has, the more potent it is.

Below is a list of values for all stats (except Health) based on how many Stars each Stat has.

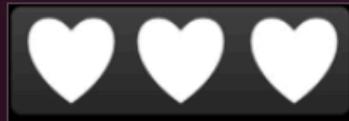
Stats/Star Count		★	★★	★★★	★★★★	★★★★★
 Skill Check	Size	50	100	150	200	250
	Value	1	1.5	2	2.5	3
	Speed	1	2	3	4	5
	Clicks	8	7	6	5	4
 Movement Speed	Walking	10	12.5	15	17.5	20
	Running	20	22.5	25	27.5	30

 Stamina	100	125	150	175	200
 Stealth	0	5	10	15	20
 Extraction Speed	0.75	0.85	1.00	1.20	1.50

Each Toon has a unique stat spread. Normal Toons have 15 Stars in total, while Main Toons receive an extra Star, having 16 Stars in total. Dandy, Dyle and Shrimpo are the only exceptions to this rule, with Shrimpo having only 5 with one Star for each stat, and Dandy and Dyle having 25 Stars with five Stars in each Stat.

Health

Health displays how much damage you can take from Twisteds before your Toon dies. Most toons Start with 3 , while Main Characters only have 2 Hearts.



A Normal Toon's heart bar.



Ditto, but in their stats.



A Main Character's heart bar.

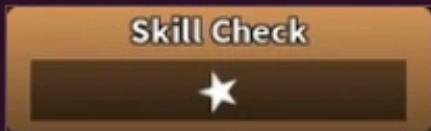


Ditto, but in their stats.

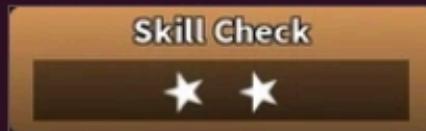
skill check

Skill Check determines how big the Skill Check window is, how much your extraction progress is increased for hitting a perfect Skill Check (the Golden area) and how fast a Skill Check will go (when on a Circle Machine).

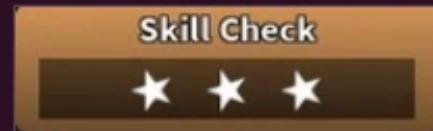
Currently,  Dandy,  Shelly,  Gigi,  Dyle and previously,  Bobette have the highest stat for Skill Check with 5 Stars (size: 250 units, value: 3 units, speed: 5), while  Shrimpo,  Cosmo,  Bassie, and  Blot have the lowest with 1 Star (size: 50 units, value: 1 unit, speed: 1).



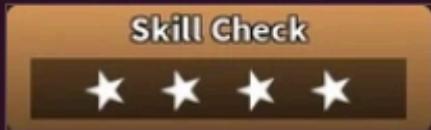
1 Star on Skill Check (Size
50/Value 1/Speed 1/Clicks 8)



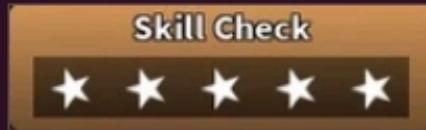
2 Stars on Skill Check (Size
100/Value 1.5/Speed 2/Clicks 7)



3 Stars on Skill Check (Size
150/Value 2/Speed 3/Clicks 6)



4 Stars on Skill Check (Size
200/Value 2.5/Speed 4/Clicks 5)



5 Stars on Skill Check (Size
250/Value 3/Speed 5/Clicks 4)

movement speed

Movement Speed determines how fast your Toon can walk and sprint. Currently  Dandy,  Pebble,  Razzle & Dazzle (on odd floors),  Bassie and  Dyle have the highest stat for Movement Speed with 5 Stars (walk: 20 units, run: 30 units).  Shrimpo, Razzle & Dazzle (on even floors),  Connie and previously,  Gigi has the lowest with 1 Star (walk: 10 units, run: 20 units).



1 Star on Movement Speed (Walk 10/Run 20)



2 Stars on Movement Speed (Walk 12.5/Run 22.5)



3 Stars on Movement Speed (Walk 15/Run 25)



4 Stars on Movement Speed (Walk 17.5/Run 27.5)



5 Stars on Movement Speed (Walk 20/Run 30)

stamina

Stamina determines how long you can spend running. Stamina depletes by 10/s while running and fills up by 2.4/s over time when not in use. Currently,  Dandy,  Scraps,  Sprout  Bobette,  Blot and  Dyle have the highest Stat for Stamina with 5 Star (200 max Stamina), and  Shrimpo,  Gigi, and  Yatta have the lowest with 1 Star (100 max Stamina).

Stamina



1 Star on Stamina (Stamina 100)

Stamina



2 Stars on Stamina (Stamina 125)

Stamina



3 Stars on Stamina (Stamina 150)

Stamina



4 Stars on Stamina (Stamina 175)

Stamina



5 Stars on Stamina (Stamina 200)

stealth

Stealth determines the detection range of your Toon and what targets Twisteds will chase. The higher the Stealth, the closer a Twisted has to be in order to initiate a chase. Twisteds will also always prioritise the nearest Toon with the lowest Stealth. Currently,  Dandy,  Astro,  Connie and  Dyle have the highest stat for Stealth at 5 Stars (20 units), while  Shrimpo has the lowest Stealth with 1 Star (-99 units or -19.8 (-20) Stars).  Brightney also has 1 Star in Stealth, although hers isn't affected by her ability, so it remains at 0 units. Blot Jr. actually has the lowest Stealth out of any Toon or thing in the game (-999 Stealth or -199.8 (-200) Stars) but they don't count as a Toon.



1 Star on Stealth (Stealth 0)



2 Stars on Stealth (Stealth 5)



3 Stars on Stealth (Stealth 10)



4 Stars on Stealth (Stealth 15)



5 Stars on Stealth (Stealth 20)

extraction speed

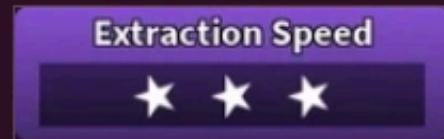
Extraction Speed determines how fast your Toon can passively fill up machines. Currently,  **Dandy**,  **Vee**,  **Razzle & Dazzle** (on even floors),  **Glisten**,  **Yatta** and  **Dyle** have the highest stat for Extraction Speed with 5 Stars (1.50 units/30 seconds), while  **Pebble**, **Razzle & Dazzle** (on odd floors), and  **Shrimpo** have the lowest with 1 Star (0.75 units/60 seconds).



1 Star on Extraction Speed
(Extracting speed 0.75)



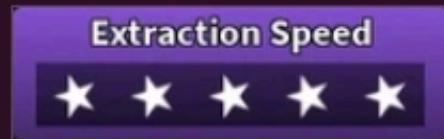
2 Stars on Extraction Speed
(Extracting speed 0.85)



3 Stars on Extraction Speed
(Extracting speed 1)



4 Stars on Extraction Speed
(Extracting speed 1.2)



5 Stars on Extraction Speed
(Extracting speed 1.5)

Light Producing Toons

Light Producing Toons produce a larger amount of light than other Toons when a Blackout occurs. They are signified by a lightbulb icon in their stats menu. The only Light Producing Toons as of v0.12.6 are Astro, Brightney, Connie, Rudie, and Vee. These Toons also have coloured lights, depending on if the Toon has a skin or not. Astro has a blue light, Brightney has a white light, Connie has a cyan light, Rudie has a red light, and Vee has a green light.

Illness Immune Toons

Illness Immune Toons are Toons who are immune to the puddles produced by Ichor Leaks and do not gain the Debuffs associated with it, in this case being Illness III. They are signified by a broken leaky pipe in their stats menu. The only Illness Immune Toons as of v0.12.6 are Flutter, Blot, and Connie. As of now these Toons are immune due factors like flight for Flutter and Connie, or in Blot's case, being made of pure ink. However, they aren't immune to the slowness when walking through puddles.

Trivia

- › The stats colours follow the same colour pattern of Dandy's petals, that being red, orange, yellow, green, blue, and purple/violet.
 - › Health is represented by red, Skill Check by orange, Movement Speed by yellow, Stamina by green, Stealth by blue